

CREATE A TEAM GUIDE

STEP 1



Make a player recruitment plan

Use social media and share information in student groups.

Schools and Halls Teams

Many teams align with a school, Hall of Residence, or society in order to recruit players. By representing the school, you increase your outreach to potential players, and there is the potential to negotiate financial support from the school for entry fees. Please contact your school directly to see what opportunities are available! Linking with a school can aid in player recruitment. For example, it may provide the chance to speak at lectures about the opportunities in your team, allow access to School email lists, as well as being featured around your school through both physical posters and online content.

You can contact your IM Officer who may know of players looking for a team to join.

We also run “Give it a Go” events in September which you can use to recruit players for your team. Please let your Officer know you are interested, and they will share the relevant details.

Please be aware of the minimum squad sizes:

Basketball	8
Football 5s	7
Football	14
Hockey	14
Netball	10
Rugby	18
Squash	5

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STEP 2



Purchase your team entry

Make sure to check you have selected the correct day if appropriate. Signups open in August and most leagues sell out rapidly so please do this promptly! When signing up ensure that you put down the correct contact information as we require this to contact you throughout the year. ***The deadline for purchasing entries is September 21st.***

STEP 3



Purchase your individual Sports Union IM Memberships

Make sure all players in your team buy their SU memberships on the SU website.

If they are already members of a sports club, they can purchase the £0 option, but must do so to be covered by insurance and counted.

Your team must meet the deadline for securing minimum membership numbers is September 28th. You cannot play a game until you have purchased your IM membership.

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STEP 4



Decide your team's colours and organise strips (all players must wear the same colour, purchasing strips is not required but can increase team cohesion).

Attend Captain's Training prior to the start of fixtures and monitor your email and Teams accounts for important information. Your team will be unable to proceed without attending Captain's Training or purchasing the required SU Memberships.

STEP 5



Look for your fixture information!

Fixture information can be found on Playwaze – the system we use to manage fixtures. This is also where you will update the scores after the match. Read through our [Playwaze guide here](#) for further information on how to effectively use this platform. Make sure to also read the [competition rules](#) prior to your first game.

STEP 6



We hope your IM Team is now ready to take part in IM Sport.

You can always reach out to any of IMS committee or EUSU staff if you have any questions or issues. Good luck and enjoy playing IM Sport!